

## Convex combinations of more than two points

We first consider the extension to three points in  $\mathbb{R}^n$ .

Given  $a, b, c \in \mathbb{R}^n$  and  $v, w, x \in \mathbb{R}$  ,

$$y(v, w, x) = va + wb + xc \ ,$$

with  $v + w + x = 1$  and  $v, w, x \geq 0$

is a (parameterized) **convex combination** of the given points.

Let us do a little algebra, assuming that  $v + w \neq 0$ .

$$\begin{aligned} y(v, w, x) &= va + wb + xc \\ &= (v + w) \left[ \left( \frac{v}{v + w} \right) a + \left( \frac{w}{v + w} \right) b \right] + xc \\ &= (1 - x) \left[ \left( \frac{v}{v + w} \right) a + \left( \frac{w}{v + w} \right) b \right] + xc \end{aligned}$$

Define  $b' = \left( \frac{v}{v + w} \right) a + \left( \frac{w}{v + w} \right) b$  .

Then  $b'$  is a convex combination of  $a$  and  $b$  (Why?)  
and  $y(v, w, x)$  is a convex combination of  $b'$  and  $c$ .

So, assuming that the points are distinct, what is  
 $\{ va+wb+xc : v+w+x = 1 \text{ and } 0 \leq v, w, x \leq 1 \}$  ,  
the set of all convex combinations of  $a, b, c \in \mathbb{R}^n$  ?

We have that

$$b' = \left( \frac{v}{v+w} \right) a + \left( \frac{w}{v+w} \right) b \text{ (with } v+w \neq 0)$$

and

$$va + wb + xc = (1-x)b' + xc \text{ (with } x = 1 - v - w)$$

$$\{ va + wb + xc \ : \ v + w + x = 1 \text{ and } 0 \leq v, w, x \leq 1 \}$$

consists of all the points on the edges and inside the triangle with corner points  $a, b,$  and  $c$ .

We now consider the extension to many points in  $\mathbb{R}^n$ .

Let  $\mathcal{A} = \{a^1, \dots, a^m\}$  be a given finite set of  $m$  points in  $\mathbb{R}^n$ . The set  $\mathcal{A}$  can be used to generate different *polyhedral* objects in  $\mathbb{R}^n$  by combining its elements using various linear operations. The elements of  $\mathcal{A}$  are the **generators** of the objects they define.

One of these fundamental objects is the **convex hull** of the points in  $\mathcal{A}$  (a *polytope*) defined by

$$H(\mathcal{A}) = \left\{ \sum_{i=1}^m \lambda_i a^i \quad : \quad \sum_{i=1}^m \lambda_i = 1 \quad \text{and} \quad \lambda_1, \dots, \lambda_m \geq 0 \right\}$$

The convex hull consists of all convex combinations of the generators.

In  $\mathbb{R}^3$  one can visualize the convex hull of many points as a multi-faceted diamond.

Any set is said to be **convex** if it contains all convex combinations of any finite set of points from that set.

$H(\mathcal{A})$  is convex since it can be shown that *a convex combination of convex combinations of given points is a convex combination of those points.*

Example:

$$\frac{1}{2} \left[ \frac{1}{3}a^1 + \frac{2}{3}a^2 \right] + \frac{1}{2} \left[ \frac{2}{3}a^2 + \frac{1}{3}a^3 \right] = \frac{1}{6}a^1 + \frac{2}{3}a^2 + \frac{1}{6}a^3$$



The minimum cardinality subset  $\mathcal{F} \subset \mathcal{A}$  which generates  $H(\mathcal{A})$  is called the **frame** of  $H(\mathcal{A})$ .

A frame is to a convex hull what a *basis* is to a linear combination.

In  $\mathbb{R}^3$  when visualizing the convex hull of many points as a multi-faceted diamond, the corner points are the generators.

It can be shown that *a point is a member of  $\mathcal{F}$  if and only if it cannot be written as a strict convex combination of two distinct points of  $H(\mathcal{A})$ .*

The fundamental tool for determining the frame  $\mathcal{F}$  from  $\mathcal{A}$  is the generic linear program:

(LP)

$$z = \min \sum_{j \in J} \lambda_j$$

s.t.

$$\sum_{j \in J} \lambda_j a^j = a^k$$

$$\lambda_j \geq 0 \quad , \quad j \in J$$

where  $\mathcal{A}' \subset \mathcal{A}$  and  $J = \{ j : a^j \in \mathcal{A}' \setminus a^k \}$ .

## Fundamental Results:

If  $\mathcal{F} \subset \mathcal{A}'$ ,  $a^k \neq 0$ , and the linear program (LP) is feasible, then  $a^k \in \mathcal{F}$  if and only if at optimality  $z > 1$ .

If  $\mathcal{F} \subset \mathcal{A}'$ ,  $a^k \neq 0$ , and the linear program (LP) is infeasible, then  $a^k \in \mathcal{F}$ .

Naive approaches to finding  $\mathcal{F}$  based on iterative solution of problems of type (LP) have long been used. Computationally they suffer by starting with large size sets  $\mathcal{A}'$  (and  $J$ ) and only slowly decreasing their sizes.

Dula, Helgason, and Hickman have shown how to more efficiently compute  $\mathcal{F}$ , in part making use of iterative solution of problems of type (LP) starting with small size sets  $\mathcal{A}'$  (and  $J$ ) and slowly increasing their sizes.

## References:

J.H. Dulá and R.V. Helgason (1996), A new procedure for identifying the frame of the convex hull of a finite collection of points in multidimensional space, *European Journal of Operational Research* 92, 352-367.

J.H. Dulá, R.V. Helgason, and B.L. Hickman (1992), Preprocessing schemes and a solution method for the convex hull problem in multidimensional space, *Computer Science and Operations Research: New Developments in Their Interfaces*, O. Balci (ed.), 59-70, Pergamon Press, U.K.