

Software Quality Engineering:

Testing, Quality Assurance, and Quantifiable Improvement

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Chapter 17. Comparing QA Alternatives

- General Areas/Questions for Comparison
- Applicability, Effectiveness, and Cost
- Summary and Recommendations

QA Alternatives

- Defect and QA:
 - ▷ Defect: error/fault/failure.
 - ▷ Defect prevention/removal/containment.
 - ▷ Map to major QA activities

- Defect prevention
 - Error source removal & error blocking

- Defect removal: Inspection/testing/etc.

- Defect containment: Fault tolerance and failure containment (safety assurance).

- Comparison: This chapter.

Comparison

- Cost-benefit under given environments:
 - ▷ Environments: applicable or not?
 - ▷ Cost to perform.
 - ▷ Benefit: quality, directly or indirectly.

- Testing as the comparison baseline:
 - ▷ Most commonly performed QA activity.
 - ▷ Empirical and internal data for testing.
 - ▷ QA alternatives compared to testing:
 - defect prevention (DP),
 - inspection,
 - formal verification (FV),
 - fault tolerance (FT),
 - failure containment (FC).
 - ▷ FT & FC: separate items in comparison.

Comparison: Applicability

- Applicability questions:
 - ▷ High-level questions: development vs. field usage (and support/maintenance)
 - ▷ Low level questions: development phases/activities.

- Applicability to maintenance:
 - ▷ Not applicable: Defect prevention. (although lessons applied to future)
 - ▷ Applicable to a limited degree: Inspection, testing, formal verification, as related to reported field failures.
 - ▷ Applicable: fault tolerance and failure containment, but designed/implemented during development.

- Applicability to development (our focus): all QA alternatives.

Comparison: Applicability

- Objects QA activities applied on:
 - ▷ Mostly on specific objects
 - e.g., testing executable code
 - ▷ Exception: defect prevention on (implementation related) dev. activities
 - ▷ Summary: Table 17.1 (p.289)

- Applicability to product domain/segment:
 - ▷ All QA alternatives can be applied to all domains/segments.
 - ▷ Other factors: cost-benefit ratio.
 - ▷ Higher cost needs to be justified by higher payoff/returns.
 - ▷ Further comparison in connect to cost and effectiveness comparisons.

Comparison: Applicability

- Applicability to development phases:
 - ▷ In waterfall or V-model: implementation (req/design/coding) & testing/later.
 - ▷ Inspection in all phases.
 - ▷ Other QA in specific sets of phases.
 - ▷ Summary: Table 17.2 (p.290).
 - ▷ Also relate to Fig 4.1 (p.45, Chapter 4).

- Related activities in additional phases, e.g., design/implementation for FT and FC.

- Other process variations:
similar to smaller cycles of waterfall

Comparison: Applicability

- Pre-condition to performing specific QA activities: Specific expertise required, which is also related to cost.

- Expertise areas:
 - ▷ Specifics about the QA alternative.
 - ▷ Background/domain-specific knowledge.
 - ▷ FV: formal training.
 - ▷ FT: dynamic system behavior.
 - ▷ FC: embedded system safety.
 - ▷ Other QA: general CS/SE knowledge.

- General expertise levels:
 - ▷ Mostly in ranges, depending on specific techniques used.
 - ▷ Summary: Table 17.3 (p.291).

Comparison: Benefit or Effectiveness

- General benefit questions:
 - ▷ Better quality: views and perspectives?
 - ▷ Defect-centered view in this book:
 - ⇒ fewer defects
 - ▷ Defect-related questions below.
 - ▷ Other benefit: experience, culture change, process improvement, etc.

- Defect related question:
 - ▷ Defect specifics: errors/faults/failures
 - ▷ Problem or defect types
 - ▷ Defect levels or pervasiveness
 - ▷ Information for defect↓ and quality↑

Comparison: Effectiveness

- Defect specifics or perspectives:
 - ▷ Dealing with errors/faults/failures?
 - ▷ Direct action vs followup action: may deal with different defect perspectives.
 - ▷ Example: failures detected in testing but (failure-causing) faults fixed in followup.
 - ▷ Summary: Table 17.4 (p.292).

- Defect levels or pervasiveness:
 - ▷ At entry D_0 and exit points D_1 (assuming $D_0 < D_1$)
 - ▷ Effectiveness $\approx \Delta = D_1 - D_0$ **and** different types of defects removed.
 - ▷ Some rare condition defects may be critical to some systems (safety?).
 - ▷ Applicability/effectiveness at D_0 levels:
 - Table 17.6 (p.294)

Comparison: Effectiveness

- Problem or defect types: Table 17.5 (p.292).

- Defect types: Inspection vs. testing:
 - ▷ Static analysis vs. dynamic execution
⇒ static vs dynamic problems and conceptual/logical problems vs. timing problems.
 - ▷ Localized defects easily detected by inspection vs. interface/interaction problems detected by testing.

- Problem or defect types: Other QA:
 - ▷ Defect prevention: negating causes or pre-conditions to pervasive problems.
 - ▷ Fault tolerance and failure containment: rare condition/severe problems.
 - ▷ Formal verification: logical problems, but indirectly.

Comparison: Effectiveness

- Information for defect↓ and quality↑
 - ▷ First, interpret the result
 - ▷ Use information/measurement to provide feedback for defect↓ and quality↑ (usually via analysis/modeling)
 - ▷ Part IV. Quantifiable Improvement: measure-analyze-feedback-improve steps.

- Result interpretation:
 - ▷ Link to quality, impact, meaning, etc.?
 - ▷ Summary: Table 17.7 (p.295)

- Specific info/feedback also in Table 17.7 (input to quality models in Part IV.)

Comparison: Cost

- Cost measurement/characterization:
 - ▷ Direct cost: \$
 - ▷ Indirect cost: time, effort, etc.
 - ▷ Things affecting cost: simplicity, expertise (already addressed), tools, etc.
 - ▷ Cost to perform specific QA activities.

- Factors beyond cost to perform QA:
 - ▷ Cost of failures and related damage.
 - ▷ Other cost, particularly for defect containment (FT and FC)
 - ▷ Operational cost, e.g., FT mechanisms slow down normal operations
 - ▷ Implementation cost of FT mechanisms.

- Cost comparison: Table 17.8 (p.297)

Comparison: Summary

- Testing:
 - ▷ Important link in dev. process
 - ▷ Activities spilt over to other phases
 - OP development, test preparation, etc.
 - (partial) code exist before testing
 - ▷ Dynamic/run-time/interaction problems
 - ▷ Medium/low defect situations
 - ▷ Techniques and tools
 - ▷ Coverage vs. reliability focus
 - ▷ Cost: moderate

- Defect prevention:
 - ▷ Most effective if causes known.
 - ▷ Good at pervasive problems.
 - ▷ Low cost, due to downstream damage↓.
 - ▷ Issue: “if causes” , and up-front cost

Comparison: Summary

- Inspection:
 - ▷ Good throughout dev. process
 - ▷ Works on many software artifacts
 - ▷ Conceptual/static faults
 - ▷ High fault density situations:
 - non-blocking
 - experience \Rightarrow efficiency \uparrow
 - ▷ Human intensive, varied cost

- Formal verification:
 - ▷ Positive confirmation/correctness.
 - ▷ On design/code with formal spec.
 - ▷ Low/no defect situations
 - ▷ Practicality: high cost \rightarrow benefit?
 - ▷ Human intensive, rigorous training (therefore, high up-front cost)

Comparison: Summary

- Fault tolerance:
 - ▷ Dynamic problems (must be rare)
 - ▷ High cost & reliability (low defect)
 - ▷ Technique problems (independent NVP?)
 - ▷ Process/technology intensive

- Failure containment:
 - ▷ Similar to FT above, but even more so.
 - ▷ Rare conditions related to accidents
 - ▷ Extremely high cost
 - ⇒ apply only when safety matters
 - ▷ Many specialized techniques
 - ▷ Process/technology intensive

- Grand summary: Table 17.9 (p.298).

Pairwise Comparison

- Inspection vs. preventive actions:
 - ▷ Inspection coupled with causal analysis.
 - ▷ Together drive preventive actions.
 - ▷ Key difference: error vs fault focus

- Inspection vs. formal verification
 - ▷ FV \approx formalized inspection
 - ▷ Focus: people vs. mathematical/logical
 - ▷ Applicability to design/code only?
 - ▷ Existence of formal specifications?
 - ▷ Tradeoff: formality vs. cost
 - ▷ Training and acceptability issues

Pairwise Comparison

- Inspection vs. testing:
 - ▷ Existence of the implemented product
 - ▷ Levels of quality/defects
 - ▷ Static vs. dynamic defects
 - ▷ Localized vs. interconnected defects
 - ▷ Combined approaches:
 - phases and transitions
 - inspection of testing entities/processes

- Inspection vs. fault tolerance
 - ▷ Complementary instead of competing (e.g., inspect individual versions)
 - ▷ Static vs. dynamic
 - ▷ Inspection of FT techniques/mechanisms

- Other comparisons: Similar to above.

Recommendation: Integration

- Different QA alternatives often complementary instead of competing to one another:
 - ▷ Dealing with different problems.
 - ▷ Work in different phases/environments.
 - ▷ Combined effect
 - ⇒ use multiple QA alternatives together.
 - ▷ Shared resource and expertise.

- Integration: Concerted QA effort
 - ▷ As a series of defense (Fig 3.1, p.30).
 - ▷ Satisfy specific product/segment needs.
 - ▷ Fit into process and overall environment.
 - ▷ Adaptation/customization often needed.
 - ▷ Match to organizational culture.