

# **Software Quality Engineering:** Testing, Quality Assurance, and Quantifiable Improvement

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## **Chapter 15. Formal Verification**

- General idea and approaches
- Axiomatic verification
- Other approaches
- Summary and Perspectives

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## QA Alternatives

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- Defect and QA:
  - ▷ Defect: error/fault/failure.
  - ▷ Defect prevention/removal/containment.
  - ▷ Map to major QA activities
  
- Defect prevention:  
Error source removal & error blocking
  
- Defect removal: Inspection/testing/etc.
  
- Defect containment: Fault tolerance and failure containment (safety assurance)
  
- Special case (this chapter):  
formal verification (& formal specification)

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## QA and Formal Verification

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- Formal methods = formal specification + formal verification
  
- Formal specification (FS):
  - ▷ As part of defect prevention
  - ▷ Formal  $\Rightarrow$  prevent/reduce defect injection due to imprecision, ambiguity, etc.
  - ▷ Briefly covered as related to FV.
  
- Formal verification (FV):
  - ▷ As part of QA, but focus on positive: “Prove absence of fault”
  - ▷ People intensive
  - ▷ Several commonly used approaches
  - ▷ Chapter 15 focus on basic ideas

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## Formal Specification: Ideas

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- Formal specification:
  - ▷ Correctness focus
  - ▷ Different levels of details
  - ▷ 3Cs: complete, clear, consistent
  - ▷ Two types: descriptive & behavioral
  
- Descriptive formal specifications:
  - ▷ Logic: pre-/post-conditions.
  - ▷ Math functions
  - ▷ Notations and language support:  
Z, VDM, etc.
  
- Behavioral formal specifications:  
FSM, Petri-Net, etc.

## Formal Verification: Ideas

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- “Testing shows the presence of errors, not their absence.” — Dijkstra
  
- Formal verification: proof of correctness
  - ▷ Formal specs: as pre/post-conditions
  - ▷ Axioms for components or functional units
  - ▷ Composition (bottom-up, chaining)
  - ▷ Development and verification together
  
- Other related approaches:
  - ▷ Semi-formal verification
  - ▷ Model checking
  - ▷ Inspection for correctness

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## Formal Verification Basics

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- Basic approaches:
  - ▷ Floyd/Hoare axiomatic
  - ▷ Dijkstra/Gries weakest precondition. (WP)
  - ▷ Mills' prog calculus/functional approach
  
- Basis for verification:
  - ▷ logic (axiomatic and WP)
  - ▷ mathematical function (Mills)
  - ▷ other formalisms
  
- Procedures/steps used:
  - ▷ bottom-up (axiomatic)
  - ▷ backward chaining (WP)
  - ▷ forward composition (Mills), etc.

## Object and General Approach

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- Basic block: statements
  - ▷ block (begin/end)
  - ▷ concatenation (S1; S2)
  - ▷ conditional (if-then/if-then-else)
  - ▷ loop (while)
  - ▷ assignment
  
- Formal verification
  - ▷ rules for above units
  - ▷ composition
  - ▷ connectors (logical consequences)

## Axiomatic Approach

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- Floyd axioms/flowchart
  - ▷ Annotation on flowchart
  - ▷ Logical relations
  - ▷ Verification using logic
  
- Hoare axioms/formalization
  - ▷ Pre/Post conditions
  - ▷ Composition (bottom-up)
  - ▷ Loops and functions/parameters
  - ▷ Invariants (loops, functions)
  - ▷ Basis for many later approaches
  - ▷ Focus of Chapter 15



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## Axiomatic Correctness

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- Notations

- ▷ Statements:  $S_i$
- ▷ Logical conditions:  $\{P\}$  etc.
- ▷ Schema:  $\{P\} S \{Q\}$
- ▷ Axioms/rules:

conditions or schemas  
conclusion

- Axioms:

- ▷ Schema for assignment
- ▷ Basic statement types
- ▷ “Connectors”
- ▷ Loop invariant
- ▷ Examples in Section 15.2

## Axiomatic Approach: Formal Specs

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- Formal specification:
  - ▷ Logical (descriptive) type.
  - ▷ Pre-/post-conditions.
  - ▷ Pair as specifications at different levels of granularity.
  
- Example specification for a segment:
  - ▷ Input/output variables:  $x, y$ .
  - ▷ Pre-/post-conditions:  $P, Q$ .
  - ▷ Pre-condition: non-negative input  
 $\{P \equiv x \geq 0\}$
  - ▷ Post-condition: square root computed  
 $\{Q \equiv y = \sqrt{x}\}$ .

## Axiomatic Approach: Inference Rules

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- Inference rules: Consequence axioms
  - ▷ Logical implications and deductions.
  - ▷ Flexibility for different pre-/post-cond.

- Consequence 1: relaxing post-condition

$$\text{Axiom A1 : } \frac{\{P\}S\{R\}, \{R\} \Rightarrow \{Q\}}{\{P\}S\{Q\}}$$

- Consequence 2: more strict pre-condition

$$\text{Axiom A2 : } \frac{\{P\} \Rightarrow \{R\}, \{R\}S\{Q\}}{\{P\}S\{Q\}}$$

Compare to WP (later).

## Axiomatic Approach: Axioms

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- Assignment schema:

- ▷ Axiom A3 :  $\{P_x^y\}y \leftarrow x\{P\}$
- ▷ where  $\{P_x^y\}$  is derived from  $P$  with all free occurrence of  $y$  replaced by  $x$ .
- ▷ Example:  $b \leftarrow b - w$  with
  - post-condition  $b \geq 0$   
(maintaining non-negative balance)
  - pre-condition is then  $b - w \geq 0$   
or  $b \geq w$ , sufficient fund for withdraw.

- Axiom A4. Sequential concatenation:

$$\frac{\{P\}S_1\{Q\}, \{Q\}S_2\{R\}}{\{P\}S_1; S_2\{R\}}$$

Used to build bottom-up proofs.

## Axiomatic Approach: Axioms

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- Conditional axioms.
- Conditional 1, if-then-else (Axiom A5):

$$\frac{\{P \wedge B\}S_1\{Q\}, \{P \wedge \neg B\}S_2\{Q\}}{\{P\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \{Q\}}$$

- Conditional 2, empty else (Axiom A6):

$$\frac{\{P \wedge B\}S\{Q\}, \{P \wedge \neg B\} \Rightarrow \{Q\}}{\{P\} \text{ if } B \text{ then } S \{Q\}}$$

## Axiomatic Approach: Axioms

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- Loop type: **while** *cond* **do something**

- Loop axiom (Axiom A7):

$$\frac{\{P \wedge B\}S\{P\}}{\{P\} \text{ while } B \text{ do } S \{P \wedge \neg B\}}$$

- Specialized techniques for loops:
  - ▷ Loop invariant:  $P$  (often labeled  $I$ )
  - ▷ How to select loop invariant?
  - ▷ Proof of basic loop: Axiom A7.
- Loop termination verification:
  - ▷  $P$  positive within a loop
  - ▷  $P_i > P_{i+1}$

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## Axiomatic Proofs

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- Given: program, pre/post-conditions
  
- Basic proof procedure:
  - ▷ Add annotations in between statements.
  - ▷ Apply axioms to individual statements using assignment schema (A3).
  - ▷ Simple composition (concatenation, A4).
  - ▷ More complex composition:
    - if-then-else (A5) and if-then (A6)
    - loop axiom (A7): often the focus.
  - ▷ Consequence rules (A1 and A2) as connectors mixed with the above.
  
- General proof focuses:
  - ▷ Loop termination and invariants
  - ▷ Connecting (bottom-up)
  - ▷ Use hierarchical (stepwise abstraction) structure as guide for different parts (top-down guide bottom-up procedure)

## Sample Axiomatic Proof

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      {n ≥ 1}
1     y ← 1;
2     i ← n;
3     while i > 1 do
4     begin
5         y ← y × i;
6         i ← i - 1;
7     end
      {y = n!}
```

- Factorial function: Fig 15.1
  - ▷ Pre-cond:  $\{n \geq 1\}$
  - ▷ Post-cond:  $\{y = n!\}$
  
- Sample axiomatic proof (pp.257-259)



## Sample Axiomatic Proof

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- Key to the proof: loop;  
other steps fairly straightforward.
- Loop invariant  $I$  development:
  - ▷  $y$  holds partial results  $\left(y = \frac{n!}{i!}\right)$ .
  - ▷ connection with loop condition  $i > 1$ .
$$\Rightarrow I \equiv \left(y = \frac{n!}{i!}\right) \wedge (i \geq 1).$$
  - ▷ resulting in post-condition after loop
$$I \wedge \neg B \equiv (y = n!)$$
- Observation from sample proof:  
proof much longer than the program itself

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## Axiomatic Proofs

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- General observations:
  - ▷ Many steps involved
  - ▷ Length of proof: An order of magnitude longer than the program
  - ▷ Difficulty with loops
  
- Larger/more complex programs:
  - ▷ Many elements and (nested!) loops  
⇒ interaction, coordination
  - ▷ Arrays and functions/procedures  
⇒ more complicated schemas/axioms
  - ▷ Much harder.
  - ▷ Selective verification ideas?  
See Chapter 16, safety assurance part.

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## WP Approach

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- Dijkstra/Gries approach:
  - ▷ Weakest preconditions:  $wp(S, Q)$ .
  - ▷ Dijkstra model: Predicate transforms .
  - ▷ Gries “Science of Programming” book.
  
- Similarity to axiomatic approach:
  - ▷ Logic based, same annotations.
  - ▷ Similar units (axioms).
  - ▷  $\{P\}S\{Q\}$  interpreted as  $P \Rightarrow wp(S, Q)$ .
  
- Different procedures:
  - ▷ Start with post-condition (output)
  - ▷ Backward chaining of WPs

## Functional Approach

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- Functional approach
  - ▷ Mills' program calculus
  - ▷ Symbolic execution extensively used.
  - ▷ Code reading/chunking/cognition ideas.
  
- Functional approach elements
  - ▷ Mills box notation
  - ▷ Basic function associated with individual statements
  - ▷ Compositional rules
  - ▷ Forward flow/symbolic execution
  - ▷ Comparison with Dijkstra's wp

## Functional Approach: Symbolic Execution

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- Symbolic execution (Table 15.1, p.261) for:

$\text{if } x \geq 0 \text{ then } y \leftarrow x \text{ else } y \leftarrow -x$

Trace 1:

part	condition	x	y
$\text{if } x > 0$	$x > 0$		
$y \leftarrow x$			x

Trace 2:

part	condition	x	y
$\text{if } x > 0$	$x \leq 0$		
$y \leftarrow -x$			$-x$

- Both traces used in verification
  - details in Mills et al. (1987a)

## Formal Verification: Limitations

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- Seven myths (Zelkowitz, 1993):
  - ▷ FM guarantee that software is perfect.
  - ▷ They work by proving correctness.
  - ▷ Only highly critical system benefits.
  - ▷ FM involve complex mathematics.
  - ▷ FM increase cost of development.
  - ▷ They are incomprehensible to client.
  - ▷ Nobody uses them for real projects.
  
- Refutation/discussion (Zelkowitz, 1993)
  
- However, some quantified validity  
⇒ alternative FV methods.

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## Other Models/Approaches

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- Making FV more easily/widely usable.
  
- Other models for formal verification:
  - ▷ State machines and model checking.
  - ▷ Algebraic data spec/verification.
  - ▷ Petri nets, etc.
  - ▷ Related checking/proof procedures.
  
- General assessment
  - ▷ Extension to FM before.
  - ▷ More advantages & reduced limitations.
  - ▷ Formal analysis vs. verification.
  - ▷ May lead to additional automation.
  - ▷ Hybrid methods.
  - ▷ Adaptation and semi-formal methods.

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## Formal Verification: Other

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- Algebraic specification/verification:
  - ▷ Specify and verify data properties
  - ▷ Behavior specification
  - ▷ Base case
  - ▷ Constructions
  - ▷ Domain/behavior mapping
  - ▷ Use in verification
  
- Stack example
  - ▷ *newstack*
  - ▷ *push*
  - ▷ *pop*
  - ▷ Canonical form



## Formal Verification: Other

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- Model checking:
  - ▷ Behavioral specification via FSMs.
  - ▷ *Proposition*: property of interest expressed as a suitable formula.
  - ▷ *Model checker*: algorithm/program to check proposition validity.
    - *Proof*: positive result.
    - *Counterexample*: negative result.
  
- Other approaches and discussions:
  - ▷ Algorithm analysis.
  - ▷ Petri-net modeling and analysis.
  - ▷ Tabular/semi-formal method.
  - ▷ Formal inspection based.
  - ▷ Limited aspects  $\Rightarrow$  easier to perform.

## FM: Applications

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- What can be formally verified:
  - ▷ Program code.
  - ▷ Formal design, documentation, etc.
  - ▷ Protocols: timing properties
    - deadlock/starvation/etc.
  - ▷ Hardware verification.
  - ▷ Distributed program verification.
  - ▷ Connected to software process.
  
- Stepwise refinement/verification process:
  - ▷ Design and verification together.
  - ▷ Different levels of abstraction.
  - ▷ e.g., UNITY system.

## Application in Software Safety

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- Leveson approach (Chapter 16)
  - ▷ Focused verification
  - ▷ Driven by hazard analysis
  - ▷ Distributed over development phases
  - ▷ Which FM? as appropriate.
  
- Other applications:
  - ▷ Cleanroom:  
combination with statistical testing
  - ▷ Yih/Tian: PSC, Chapter 16.

## Formal Verification: Summary

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- Basic features:
  - ▷ Axioms/rules for *all* language features
  - ▷ Ignore some practical issues:  
Size, capacity, side effects, etc.?
  - ▷ Forward/backward/bottom-up procedure.
  - ▷ Develop invariants: key, but hard.
  
- General assessment:
  - ▷ Difficult, even on small programs
  - ▷ Very hard to scale up
  - ▷ Inappropriate to non-math. problems
  - ▷ Hard to automate
    - manual process  $\Rightarrow$  errors $\uparrow$
  - ▷ Worthwhile for critical applications
  
- Comparison to other QA: Chapter 17.